

LEPRECON 39



ARTIST GUEST OF HONOR
RAYMOND SWANLAND

ART INDUSTRY GUEST OF HONOR
JON SCHINDEHETTE

AUTHOR GUEST OF HONOR
JACK MCDEVITT

LOCAL ARTIST GUEST
JEFF PERRYMAN

MAY 9-12, 2013
MARRIOTT MESA HOTEL



The DREAD Fleet supports LepreCon

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a Blog Talk Radio Station

<http://www.blogtalkradio.com/kwodradio>



GREETINGS FROM THE CHAIRS

“Warriors of the Rainbow”

When we chose our theme it was considered an extension of last year’s “Great Change” that revolved around the Mayan Calendar end.

We found the Kachina legend that spoke of the Warriors of the Rainbow who would follow the Great End, and recognized that you, the fans of all genres, represent those who bring the old and the new together and lift all our hearts toward a better future.

With this hope in heart, my co-chair Patti and I believe we have prepared some new experiences for you.

Our Meet the Pros will introduce a new format, full of humor and close-contact opportunities.

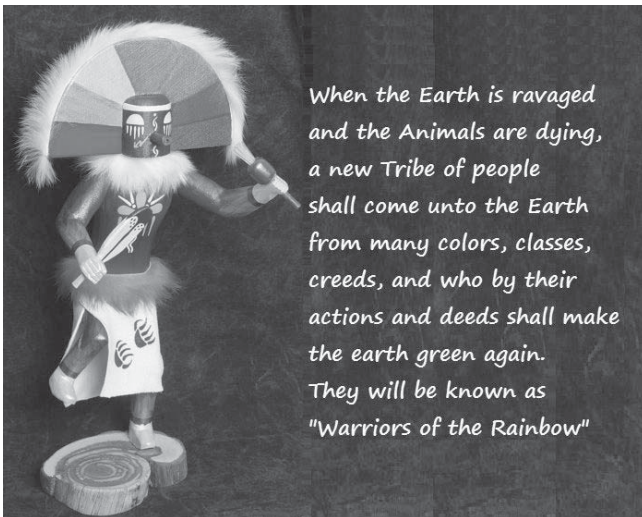
And, we are re-introducing the LepreCon Film Festival, showcasing local media productions.

In keeping with a hope for the future, join us for our Mystery Dinner Theater on the first orbital cruise, and in the process solve a nefarious crime!

A special thanks to all our committee and staff who have struggled with challenges and new compromises in order to present this year’s convention to you ...

May the road rise up to meet you,
and the wind be ever at your back!

Don Jacques
Patti Hultstrand
Co-Chairs



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RAYMOND SWANLAND, ARTIST GUEST OF HONOR



Raymond Swanland is a talented and well-respected artist. When he burst on the scene with his work in the OddWorld

franchise, he quickly garnered a huge following...of fans and art directors.

While his design work is grand and wonderful, it is his visual storytelling, and distinctive style that has set him apart from the crowd.

His images are always filled with life and motion, and you are drawn into the scene through his visual symbolism.

I always look forward to the opportunity to collaborate with Raymond, and I can't wait to see what he will do next.

- Jon Schindehette



by Raymond Swanland

© Wizards of the Coast

JACK MCDEVITT, AUTHOR GUEST OF HONOR

My Pal Jack

Jack McDevitt has been a whole bunch of things that look great on a dust jacket: Naval officer in the Pacific, customs inspector in the frozen north, and various other pursuits. It wouldn't surprise me to find out he'd even been a short order chef or a cargo deck hand in his youth. But there's really only one thing he'll be remembered for 50 years from now, and that's being one of the finest science fiction writers of his era.

Jack has been my friend for a long time. We've been around for 149 years between us, and we became friends just about the time that Uncle Oog was inventing the word "friend" in his cave down the block.



I'll tell you something else: Jack has been science fiction's friend for every bit as long.

The Nebula Award comes from his peers – and more to the point, his competitors – and that makes it a really tough award, because your competitors tend to get surly when your work outshines theirs every year...so you know the high respect in which his peers hold him when I tell you that Jack has been nominated for -17- Nebulas, winning the Big One (Best Novel) in 2006 with *Seeker*.

One of Jack's favorite characters is Alex Benedict, who is neither a warrior nor a politician, but rather a thinker. And to show that Jack is not stuck way back in his and my generation, the Alex Benedict books are narrated by a woman. Jack's other continuing hero – uh, make that heroine – is Priscilla "Hutch" Hutchins. When we decided to collaborate on a novel – *The Cassandra Project*, stop reading this and go buy



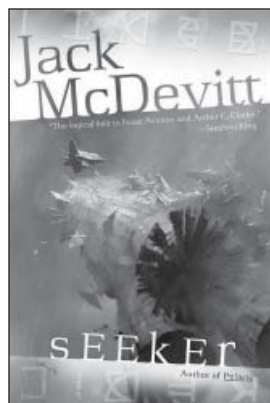
a copy before they're all sold out – Jack insisted that even though we were expanding a short story of his that we use all new characters, and we did.

Despite the fact that he's known primarily for his novels, I wouldn't want you to think that Jack isn't every bit as good at the shorter lengths. I'm currently editing a new-ish prozine titled "Galaxy's Edge" (funny, it doesn't look newish) – and the first person I asked for a story was Jack. You'll find it there in issue #1, and of course I'll be getting more from him.

So... he's brilliant, literate, creative, and hard-working. But you know what his finest quality is? He is the

nicest, friendliest guy you'll ever meet...and I wish I could be there with you this weekend as you get the chance to meet him and see that he's every bit as talented and even more special than his reputation.

- Mike Resnick



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Q&A WITH JON SCHINDEHETTE, ART INDUSTRY GUEST OF HONOR

When I was looking for an artist of note for LepreCon 39, several convention regulars said to look at the Hugo or Chesley winners. Unfortunately, the recent winners have already been to Phoenix conventions and I was looking for someone new. The only one I noticed who we haven't had here before was Jon Schindehette, who won the Chesley Award for Best Art Director. So, I asked Jon to be our Artist Guest of Honor.

Quite admirably, Jon was pleased, but had warned me that he was not an artist, per se, but an Art Director. After pondering this admission, Don Jacques and I thought why not have an Industry Art Guest of Honor, along with an Artist GoH. I mean really, why not? Jon was more qualified than most artists in art experience and he had Wizards of the Coast behind him.

So, that is the story, and I'm sticking to it. We are very pleased to have Jon Schindehette to our humble convention and know you will all find out what I did while working with him to get him here to Arizona – Jon is a stand up guy who makes other artists look even better.

PJ: Wizards of the Coast/Hasbro has their fingers in so many visual

medias, which ones are you in charge of as one of the Creative Directors?

Jon: My main brand, Dungeons & Dragons, can

be truly considered a “trans-media” brand. On a daily basis, I'm dealing with expressions in the brand across all types of medias. A few of the categories we are active in include: publishing (novels, comics, and tabletop roleplaying & board games), entertainment (video games, movie and television), lifestyle (apparel and lifestyle goods), events, and toys and accessories. In the future, I see the brand expanding even more as we enter into new categories, and bring new audiences to the brand through additional experiences with the brand.

PJ: In any given day, what is the kind of work you do as the Creative Director for Wizards of the Coast?

Jon: My primary role is to oversee the entire visual strategy and development of the brand. Most of my day is divided between working as a member of the IP Development



team, helping to flesh out and define the world of D&D, and working on a global brand stance where I'm working with my creative team to ensure that the various expressions of the brand are staying on target with the direction I'm driving the brand. In other words, I spend a lot of time in meetings talking to story guys, artists, art directors, designers, licensees, and a ton of other folks trying to keep this big ship we call D&D on track.

PJ: Can an artist with a full-time day job get a side commission or is Wizards of the Coast typically looking for full-time artists?

Jon: Certainly. In the past few years, the majority of our artists have worked with us in a freelance capacity. Some do illustration as a full-time gig, and others do it on the side. To our creative team, it makes no difference about your employment status, where you live, or how you work. We care whether you understand our brand, want to

be as passionate about it as we are, and whether you meet our needs and standards...oh yeah, and turn in work on time. I am looking to create a small in-house team to help with world-building, but that is a new venture, and I don't know if I will be able to expand the in-house staff like we had in the past with a considerable pool of talent on staff. One step at a time...

PJ: Traditional vs Digital Artwork - Which one do you prefer?

Jon: I prefer artwork that is on brand, on target, tells great stories, has a consistent finish and high level of quality. I don't generally care what "tool" you use to create your work. I would no more tell you whether you should use synthetic or sable brushes, than I would state whether you should work traditional or digital. That should be a decision based upon your work process, your desire to sell originals, your desire for gallery shows, etc.

That all said, there is nothing akin to the act of opening a box that contains a traditionally created image. There's a tactile and emotional effect that is created, and I can never get enough of it.

The one point of caution I will mention, the tool should never overpower the vision of the image. If the tool becomes the focus, rather than the message – you need to address the



by Richard Whitters

use of your tool...or go into fine art.

PJ: What are you looking for in a body of work from an artist?

Jon: Knowledge of the brand, solid hand skills, consistent style, finish and quality, and great story telling for illustration / great visual ideas in concept art.

PJ: Above all you do, what is the most rewarding aspect of being an Art Director?

Jon: Working with students and aspiring artists. I mentor a number of folks, and it is probably the most rewarding aspect of my professional

career. I love to “pay back” all that has been given to me through the years by passing on the experience and knowledge to the next generation of artists.

PJ: What new projects are in the works at Wizards of the Coast/Hasbro?

Jon: The biggest (that I can talk about) for Dungeons & Dragons revolve around the launch of the Neverwinter video game, the “Cutter” comic, and the playtest for the D&D RPG.

- PJ Hultstrand



JEFF PERRYMAN, LOCAL ARTIST GUEST

When searching for a Local Artist Guest for this year's LepreCon, I had asked several very gifted artists. We really have some unique and very talented artists here in the Valley, so it was a tough decision. I wish I could have had them all as this year's Local Artist.

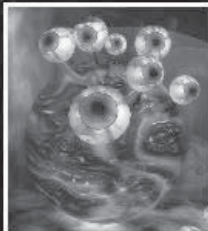
Jeff may not know this, but after some fits and starts, I got this email from a female friend of Jeff's, letting me know that he was a talented artist, lived in Mesa, and he was available for the weekend of our convention. She also let me know that she would not be in town that weekend. Not sure why that was important for me to know—but after working with Jeff on this convention, perhaps she wanted us to keep an eye on him while she was out of town. I guess we'll see how the weekend works out.

It's all good because what I found when researching Jeff Perryman's work was a very diverse artist with a terrific sense of his work and a sense of humor. This is a great combination and

one I'm sure our membership will appreciate as much as I have over this last month, going into the final stages of our convention.

When looking at your badges this year, you can see Jeff's work first-hand. He created a new character for us at LepreCon 39. We salute you, Jeff Perryman, and welcome you to our convention. I would say Jeff owes me a drink and I owe him one too. See you at the hotel bar, Jeff.

- PJ Hultstrand



Jason Youngdale
VISUAL ARTIST

clashofsteel@yahoo.com



<http://jasonyoungdale.deviantart.com/gallery/>
<http://www.spraygraphic.com/jasonyoungdale>

NANCY FREEMAN, MUSIC GUEST OF HONOR

It's about time Nancy Louise Freeman got the honor of being a guest of honor at a local con. I mean, I can't think of too many other people who can write better songs about more topics in the nebulous realm of "filk" than Nancy can. I can't think of too many other people in my realm of filker friends who get their songs covered on a regular basis. I certainly can't think of anybody I know other than Nancy who has played in a German castle to the resounding applause of hundreds of people stomping the floor and demanding an encore.

I also can't imagine a filker whose recorded output has simply gotten better and better with each release, culminating (up to now) with her amazing filk/folk/sci-fi/fantasy opera, "Stardust County." All I can say is if you haven't heard it you should head for a filk table in a dealer's room near you and buy a copy immediately.

I've known Nancy since 1983 or '84 (we argue about this frequently) and I can easily say she was the first person to introduce me to the whole concept of filk music. She has a sense of humor that can only be

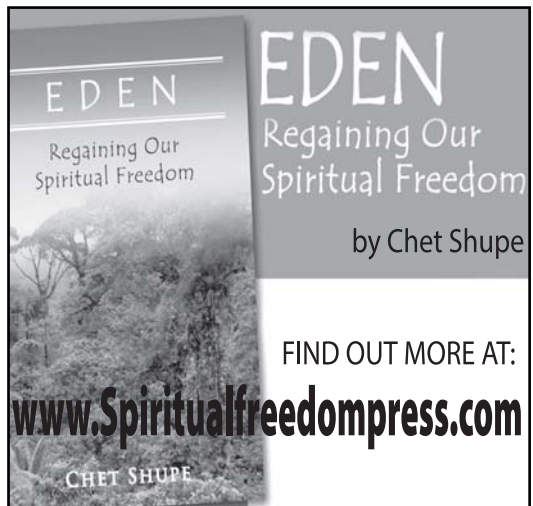
described as "out there," a compositional style that wears many great avant-garde composers on its sleeve and a great gift for melody.

She used to play the bassoon. How cool is that?

Oh, and her song "Overland Stage" is easily one of the best songs I've ever heard.

Hopefully you will take time to hear Nancy this weekend. I know I will!

- Tom Tuerff



PROGRAMMING AT LEPRECON 39

ART FOCUS

Artists Working with Authors Friday, 2-3pm Ballroom B

Experiences working on artwork for author's book covers; were they great experiences or the worst idea in the world for you? *PJ Hultstrand (moderator), Raymond Swanland, Jon Schindehette*

Mixed Media, Kinetic Machines, and Moving into the Digital Age Friday, 5:30-7pm Ballroom C

Where do we see science fiction and fantasy art going in the next 100 years?
Raymond Swanland, Hop David, Vandy Hall

Mark Greenawalt Body Painting Demo Friday, 8:30-11:30pm Ballroom A

Art Walk in Art Show with GoHs Friday, 9-10:30pm ART SHOW
Raymond Swanland, Jon Schindehette, and Local Artist Guest Jeff Perryman

Apocalypse or Theology in Art Friday, 10-11pm Ballroom B

The deeper subject matter that comes out in the artwork created by some of our artist participants. Where does this come from and where is it going in mirroring society?
Dain Q. Gore (moderator), Hop David, Ernest Hogan, Sarah Clemens

Meet Jon Schindehette Saturday, 10-11:30am Ballroom B

Jon is the Art Director for Wizards of the Coast/Hasbro, creator of Dungeons & Dragons gaming, magazine and books, and Magic the Gathering Card Game.

Coloring with Hop David Saturday, 10 - 11:30am Room 114

Back by popular demand from LepreCon 38, Hop David shares his brand of artwork mixed with geometric design. Fun worksheets for kids of all ages.

Meet Artist GoH, Raymond Swanland Saturday, 11:30am-1pm Ballroom B
Monster creator, book cover artist, builder of vast worlds.

Historical Glassware and Glassblowing Techniques Saturday, 12:30-1:30pm Canyon Room

Workshop demonstration with *Vandy Hall*

How to Break into the Gaming Industry Saturday, 1-2pm Cabana

A simple introduction into game developing. *Jon Schindehette, Ken St. Andre, Jeff Perryman*

Meet the Artists and their Works Showcase Saturday, 1:30-4:30pm Canyon Rm

Believe it or not, art can be inspired by geometry, abstract patterns, bug-eyed frogs, swirling symmetrical designs, and even flying pigs. What has inspired some of our artists at LepreCon to create their works of art?

*Vandy Hall 1:30-2pm; Dain Q. Gore 2-2:30pm; Hop David 2:30-3pm;
Michele Ellington 3:30-4pm; Sarah Clemens 4-4:30pm*

Digital Art vs Traditional Art Saturday, 2-3pm Cabana

Will videogame art ever be accepted as “true” art?

Jeff Perryman (moderator), Sarah Clemens, Vandy Hall, Jessica Feinberg

World-Building from WotC POV Saturday, 3:30-4:30pm Ballroom B

It’s more than just slapping together some backgrounds and characters. What about the economic system and other equally important details that make a world more real to the players? Get the scoop on what Wizards of the Coast is looking for in Artwork and Game World Building. *Jon Schindehette, Raymond Swanland, Ken St. Andre*

Watercolor Demo with Jessica C. Feinberg Saturday, 4-5pm Room 114

Gather ‘round and watch a master at watercolor demonstrate how she works in this media.

Meet Local Artist Guest, Jeff Perryman Saturday, 4:30-5:30pm Ballroom B

Cartoonist, illustrator, game world designer, character creator.

Mixed Media with Today’s Technology Saturday, 9-10pm Ballroom C

Every type of media can be used to make artwork and with today’s technology of tablets, drawing boards, 3D Pens and printing. And cheaper ink printing for high-end works means more creativity can be applied to new artforms. Really the only barrier now is time and the limitation of your imagination. *Sarah Clemens (moderator), Michele Ellington, Dain Q. Gore*

Portfolio Review Sunday, 10- 11:30am Canyon Room

Jon Schindehette, Raymond Swanland

Character Drawing with Jeff Perryman Sunday, 10-11am Cabana

From the mind of Jeff Perryman, the artist behind our badge artwork and the creation of LepreCon Man.

New Media for Creative Art Sunday, 12noon-1pm Cabana

We’ve seen artists create in wood, metal, glass, on canvas. These days we are seeing artists creating whole worlds in digital media, as well as body painting, and now the 3Doodler pen appears on Kickstarter. What other media is there, and how well are they suited to the presentation of art? *Mark Greenawalt (moderator), Raymond Swanland, Hop David, Dain Q. Gore*

Concept from the Creator’s POV Sunday, 2-3pm Canyon Room

From the idea to the canvas, from the eyes of the photographer to the photo collection, each of these types are all conceptual ideas from the creator’s point-of-view. How do these creative people see what they see in their chosen media. *Sarah Clemens (moderator), Chet Shupe, Jessica C. Feinberg, Dain Q. Gore, Vandy Hall*

Art Auction Sunday, 1-2:30; Cash out 2:30-3:30pm Ballroom C

COSTUMING

Steampunk Holster Workshop Friday, 4-7pm Room 114
\$10 supply fee will apply. *Robin Prosje, Bob Beckwith*

Steamy Pirate Costuming Saturday, 10-11am Canyon Room
This panel will discuss traditional pirate garb, weaponry and accessory pieces for pirates, as well as inexpensive options for creating your pirate gear and garb, and options for custom-made outfits provided by local costumers. Several of the costuming items shown will be made by local artisans and provided by local businesses. Learn about costume options with a Steampunk flair while morphing the traditional pirate into a Steampunk Pirate. *Charyle Calvert-Airship Artfx; Angie Ott-Fun Costumes; Dellene Bouchard-G. D. Frippery; Kimm Kaplinski-Model*

Jewelry Workshop Demonstration Saturday, 12:30-2:30pm Room 114
A basic strand is free, but optional add-on pendants will cost \$2-3, depending on the stones. *Michele Ellington*

Workshop on Tunic or Cloak Creation Saturday, 5-7pm Room 114
This workshop will be a hands-on with participants needing to bring their own materials and sewing machine equipment. *Maryeileen Flanagan, Kit Townsend*

Inexpensive Costume Ideas Sunday, 11am-12:30pm Room 114
Sharon Skinner, Brian Duncan, Jenny Duncan, Kit Townsend

EROTIC/ADULT

Erotic Art and Book Covers Saturday, 10-11pm Ballroom A
Sarah Clemens (moderator), Sharon Skinner

Meet the Kinky & Geeky Group (Adults Only) Saturday, 9:30-? Room 114
Cinder McDonald

FAN

Meet the Dread Fleet Saturday, 11:30a -12:30p Room 114
Local social pirate group who goes out into the community to share their talents, time and piracy.

Meet The Endless Sunday, 10-11am Room 114
The Endless is a social group who organizes and supports the community with parties and events. *Tiffany Branum, Spence Lathrop*

Introduction to Piracy: A Historical View Sunday, 2-3pm Room 114
Discussion of three notable male pirates and three notable female pirates, Grace O'Malley, Anne Bonney, and Mary Read. Intro to Airship Piracy and Steampunk

- why it's a great fit. Steampunk as an artistic movement and cultural force. *Dirk Folmer (moderator), Ryan Lunt, Casey Plute*

Comments & Complaints Sunday, 3:30 - 4pm Ballroom C
Mike Willmoth, Patti Hultstrand

Dead Dog Party Sunday, 4pm-? ConSuite

FILK/MUSIC

All Filking includes Nancy Freeman, Music Guest of Honor

Filk Circle Friday, 7pm - ? Cabana

Tales from the Coffeehouse with Nancy Freeman Saturday, 5pm - ? Cabana
Funny, horrifying, and inspirational stories from performing in the community and the recording studio.

Theme Filk Circle Saturday, 8pm - ? Cabana
Stardust County songs, or songs along similar themes.

Filk Concert Saturday, 3-5pm Ballroom C

Filk Circle Sunday, 3pm - ? Cabana

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GAMING

Electronic Gaming

All Weekend

Ballroom H (Boardroom)

How to Break into the Gaming Industry

Saturday, 1-2pm

Cabana

A simple introduction into game developing.

Jon Schindehette, Ken St. Andre, Jeff Perryman

World Building from WotC POV

Saturday, 3:30-4:30pm

Ballroom B

It's more than just slapping together some backgrounds and characters. What about the economic system and other equally important details that make a world more real to the players? Get the scoop on what Wizards of the Coast is looking for in Artwork and Game World Building. *Jon Schindehette, Raymond Swanland, Ken St. Andre*

Game Monster Building for All Ages

Sunday, 12:30-2pm

Room 114

Jon Schindehette, Ken St. Andre, Jeff Perryman

What's Next in Gaming?

Sunday, 3-4pm

Canyon Room

What trends in the near future will influence gaming? *Ken St. Andre (moderator), Jon Schindehette, Jeff Perryman*

KIDS

Coloring w/Hop David

Saturday, 10 - 11:30am

Room 114

Back by popular demand from LepreCon 38, Hop David shares his brand of artwork mixed with geometric design. Fun worksheets for kids of all ages.

Balloon, Sword Fights, and Pirate Treasure

Saturday, 2:30-4pm

Room 114

Safe play with The Dread Fleet for kids of all ages.

Stomp Rockets

Sunday, 10-11:30am

In Courtyard

Donald Jacques, Hop David

Inexpensive Costume Ideas

Sunday, 11am-12:30pm

Room 114

Sharon Skinner, Brian Duncan, Jenny Duncan, Kit Townsend



THE WORLDS of Michael D'Ambrosio

Author / Screenwriter

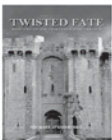
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LITERATURE

Self-promotion & Marketing for Today's Books Friday, 3-4:30pm Ballroom B
How much self-promotion is worth it, what works now, and when is it a career in itself? *Bob Nelson (moderator), David Lee Summers, PJ Hultstrand, Zachary Jernigan, T.M. Williams*

Flying Monsters in History Friday, 5-6pm Ballroom B
Quetzalcoatlus was the size of a hang-glider and Argentinis Magnificens wasn't much smaller. How much could they lift? What determines how big a flying critter can be on Earth? What about other worlds where gravity might be less, air density higher, or both? *Rick Holderman (moderator), Jack McDevitt, Gerald D. Nordley, JoAnn Senger*

Writing vs Editing in the Internet Age Friday, 6-7:30pm Ballroom A
The Internet Age has allowed writers to get their works out faster, but at what cost? Why everyone needs a good editor and why you should NEVER edit your own work. The price of getting work into public hands too quickly. How can the reader spot shoddy editing? *David Lee Summers (moderator), Leigh Strother-Vien, T.L. Smith, Francis Hamit*

Are Book Reviews Still Needed to Sell Books? Friday, 6-7pm Ballroom B
Bennie Grezlik (moderator), Ken St. Andre, Bruce Davis, Emily Devenport



We are officially launched! Be sure to check us out online via Twitter, Facebook and our Website (www.KCin2016.org). Our committee has many (many) years of experience running conventions locally, regionally, nationally, and internationally, and we are always looking for ~~suckers~~ volunteers at all levels of experience. If you want to get in on the ground floor and help make this happen, write to KCin2016@gmail.com.

www.KCin2016.org

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Weird Western Tales Readings with <i>David B. Riley</i>	Friday, 11pm-12	Ballroom B
Kaffeeeklatsche with Jack McDevitt	Saturday, 10-11am	Cabana
Virtual Guest – Michael Moorcock <i>PJ Hultstrand – Interviewer, Bob Nelson – tech setup</i>	Saturday, 10-11am	ConSuite
Independent Publishing Update 2013 What's new on the horizon for the indie authors and publishers? There is so much changing that it's hard to keep up with the technology used to support the pros and entertain the masses. <i>Bob Nelson (moderator), PJ Hultstrand, Greg Lundberg, David B. Riley, David Lee Summers</i>	Saturday, 11a-12noon	Ballroom A
Animals Used in Fiction Stories Horses, birds of prey and other animals depicted in general and used in fiction books and stories. <i>Sharon Skinner (moderator), Rick Holderman, JoAnn Senger</i>	Saturday, 11am – 12noon	Cabana
Introduction to Poetry Slams & Short Flash Fiction What are poetry slams and flash fiction? Why are poetry slams popular with the younger generation? An introduction to the poetry slam groups in Arizona. Also a look at the concise world of flash fiction. Why short fiction is working now and how authors can make it work for them. <i>Bob Nelson (moderator), Sharon Skinner, Gary B. Phillips, T.L. Smith, David Lee Summers</i>	Saturday, 12-1pm	Cabana
Meet Author GoH Jack McDevitt	Saturday, 12noon-1:30pm	Ballroom A
What Happened to Hard Sci-fi? <i>Bennie Grezlik (moderator), Jack McDevitt, Greg Lundberg, Rick Novy</i>	Saturday, 1:30-2:30pm	Ballroom A
Are You Feeling Lucky, Punk? We've had cyberpunk, steampunk, dieselpunk, clockpunk and atomic punk. What's the next thing to be "punked"? Has the whole punk thing run its course or will this be a trend that keeps going and if so, how? <i>Ernest Hogan (moderator), Gary B. Phillips, JoAnn Senger, David B. Riley</i>	Saturday, 9-10pm	Ballroom A
My Time Machine is Better Than Yours DeLorian vs the Tardis – which is the better time machine? <i>Jeff Perryman (moderator), PJ Hultstrand, Vaughn Treude</i>	Saturday, 10-11pm	Ballroom C
Impromptu Readings - all genres <i>David B. Riley, Gary B. Phillips, JoAnn Senger, T.L. Smith, Xachary Jernigan</i>	Saturday, 11-12	Ballroom B
Military Science-Fiction Why is military science-fiction still gaining popularity? From the Civil War to the war with Iraq, writing correct weaponry and military actions need to be portrayed accurately or the experts on this panel will call you on the carpet for your mistake. <i>Francis Hamit (moderator), Rick Holderman, Jack McDevitt, Greg Lundberg</i>	Sunday, 11am – 12noon	Ballroom C

Ebook Conversion Workshop Sunday, 12:30-2pm Canyon Room
This is an in-depth workshop with *Greg Lundberg*

MEDIA

LepreCon 39 Film Festival Thursday, 7-11:30pm Ballroom A-B-C
This event is OPEN TO THE PUBLIC and FREE OF CHARGE to attend. Guest judges and hosts will be *Bob Nelson, Brick Cave Media; and Hal CF Astell, Apocalypse Later.*

Meet the Local Movie Reviewers Friday, 4:30-5:30pm Ballroom C
Matthew Yenkala, Hal CF Astell

Low Budget Visual Effects for Film & Video Saturday, 11a-12:30p Canyon Rm
Presentation with *Nathan Blackwell, David Stipes, Ryan Quackenbush, Brian Sheriff of Squishy Studios.*

Star Trek Universe Update Saturday, 12noon – 1pm Ballroom C
Preview discussion of *Star Trek: Into Darkness*. Presentation will be included in this panel-oriented update. *Dr. David Williams (moderator), Matthew Yenkala, Hal CF Astell, Randall Whitlock*

Making Webisodes with Squishy Studios Saturday, 1-2pm Ballroom C
Introduction of local film company, Squishy Studios. Making a web series. *Nathan Blackwell, Ryan Quackenbush, Brian Sheriff*

Meet Local Brick Cave Media Saturday, 1-2pm Ballroom B
Bob Nelson (moderator), Sharon Skinner

Video Production Workshop with Real Show Saturday, 2-3:30pm Ballroom B
Show Title: *Superman's Parents were Douchebags: Societal Values Reflected in Pop Culture*, presented by the Apocalypse Girls and producer Emanuel James Miller. What does it mean when we praise Superman, arguably one of the Earth's mightiest super heroes, who comes from a race of aliens who knew the world was ending and built a SPACESHIP FOR ONLY ONE BABY?! What is reflected by our culture when the most popular vampires sparkle? Is there any intrinsic value to the types of heroes we hold in high esteem in our society? Why are there so few female heroes? From Harry Potter to River Song, from Lestat to Edward, Luke Skywalker to Commander Shepard we look at what it means to be a hero and what those heroes say about us.

Indie Filmmaking on a Budget Saturday, 5:30-7pm Ballroom A
We have put together pros and some independent filmmakers to talk about the business of making a movie on a budget. *Nathan Blackwell (moderator), Francis Hamit, Randall Whitlock*

Barry Bard's At the Movies™ Sunday, 10am – 12noon Ballroom A & B

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Ghosts of Honor: Douglas Adams and Robert Asprin



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Southern California's filk music convention

GoH: Tom "The World's Fastest Filker" Smith

Interfilk Guest: Kirstin "Let's Filk About" Tanger

Toastmaster: Tim "The Da Vinci Chord" Griffin

Memberships \$40 until 7/15/13 • \$45 7/16/13 to 10/13/13 • \$50 at the door •
\$25 for students, educators, librarians, & military with ID.



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*"Westercon" is a registered service mark of the Los Angeles Science Fantasy Society, Inc.
Westercon 68 bid sponsored by the San Diego Speculative Fiction Society (SanSFIS),
a 501(c)(3) nonprofit educational corporation.*

This is a favorite LepreCon event where you will get a sneak peak at trailers for some exciting new upcoming movies. After the trailer presentation we will hold a lottery for FREE movie promotional material (t-shirts, baseball caps, special posters and whatever else the studios have sent us). Sponsored by CASFS.org (Central Arizona Speculative Fiction Society). CASFS' purpose is to promote interest in science fiction, fantasy and science. Please check their website for more info.

Recap of LepreCon 39 Film Festival Sunday, 3:30pm-? Ballroom A & B

OTHER

Bellydancing Workshops – Friday, 3-4:30pm Ballroom A; and
Saturday, 10:30-11:30am in Courtyard

Learn the basics of how to shake it with AdeebA Korsana and Sake Sumomo of bint Hazine Bellydance. Fantasy and fiction are full of daring beauties and these ladies are ready to show you how to add a little wiggle to your walk and offer a bit of history on concubines, harem girls, and gypsies. *Jenn Czep* on Friday; *Jessica* on Saturday

Geek-Off Competitions

In the spirit of *King of the Nerds* on TBS, LepreCon 39 is holding its own Geek competitions throughout the weekend. Free to sign-up to compete. Prizes and the coronation will be awarded on Sunday afternoon.

Competitions will start with sign-up on Friday, May 10th, where we will kick off the competition at Meet the Pros with a Scavenger Hunt.

Saturday will have Round 1 with the Telepresence Lunar Rover Races.

Round 2 will complete the Scavenger Hunt with a special geek challenge.

Round 3 on Sunday will conclude the competitions with a Cosplay Character Creation Challenge.

Come be a cheerleader, supporter or a Geek competitor. Check the Pocket Program for Round times and locations.

Organizers: *Brian Duncan, Jenny Duncan, Donald Jacques*

Segment Assistants: *Jack Mangan, Maryeileen Flanagan (costuming), T.L. Smith, Robert Gott*

Judges: *Jack Mangan, Kit Townsend, Chet Shupe, Leigh Strother-Vien, Randall Whitlock*

Photographer: *Chet Shupe*

**The Worlds of Author:
J.J.M. Czep**



Blackstrap's Ecstasy
\$13.95 - Pirate/Adv.

Trolls - Fantasy
\$9.99 - Intro Price

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- Regency Dancing** Friday, 8:30-11pm Ballroom C
This is an oldie in dance and still a goodie, and a good time for those who love to learn new things.
- ReAnimation: Science Farce or Science Fact** Saturday, 10-11am Ballroom A
On the heels of *Walking Dead* and all the other movies, comic books, and stories, what is the reality of zombies? We will discuss the fantasy of zombies and the science reality of what is really possible. Why aren't there any rules to the creation of zombies, like there has been for other monsters, such as vampires and werewolves? Why are we fixated on these monsters? *Daniel Kings (moderator), Ernest Hogan, David Lee Summers, Vaughn L. Treude*
- UFP Sci-fi Jeopardy** Saturday, 3:30-5:30pm Ballroom A
- Flash Fight: Warriors of the Rainbow** Saturday, 1:30p; Sunday, 12noon in Courtyard
With the Dread Fleet
- Dressing Your Vampire for His First Kill** Saturday, 10-11pm Ballroom B
Would you dress him/her in a cape or a bib? If a bib, then full length or lobster-style? And should you supply the toothbrush or put one in his/her pocket for afterwards? *David Lee Summers (moderator), Zachary Jernigan, Gary B. Phillips, JoAnn Senger*
- The Day We Realize We Turned Into Our Parents** Saturday, 9-10pm Ballroom B
...and the story ideas we can get from this. Would it be a nightmare or the makings of a memoir? *Ernest Hogan (moderator), Zachary Jernigan, Vaughn L. Treude*
- Mystery Dinner Theater** Saturday, 7-9pm Canyon Room
- Cash Bar Reception with Entertainment** Saturday, 9-10pm Canyon Room
- Charity Auction Cash-out** Sunday, 10-11am Room 103 (Program Ops)

SCIENCE

- Flying Monsters in History** Friday, 5-6pm Ballroom B
Quetzalcoatlus was the size of a hang-glider and *Argentinis Magnificens* wasn't much smaller. How much could they lift? What determines how big a flying critter can be on Earth? What about other worlds where gravity might be less, air density higher, or both? *Rick Holderman (moderator), Jack McDevitt, Gerald D. Nordley, JoAnn Senger*
- Homesteading Space** Friday, 9-10pm Ballroom B
Donald Jacques (moderator), Hop David, Vaughn L. Treude
- NASA Space Science Update** Saturday, 10-11am Ballroom C
Dr. David Williams
- Endler's Livebearers - Tropical Fish Presentation** Saturday, 11am-12noon Ballroom C

Endler's Livebearers, a gorgeous tropical fish that is often misunderstood and not well known. *Rick Novy*

Roving the Solar System

Saturday, 2-3pm

Ballroom C

An update on latest findings from Curiosity rover! *Dr. David Williams*

Clone Rights, and Those of Other Genetically Engineered People Saturday, 2:30-3:30pm Ballroom A

Would current law allow such people to be enslaved or discriminated against? Why is there such a gap between the way much of science fiction treats such people and how they would have to be treated in reality. *Ernest Hogan (moderator), Bruce Davis, Greg Lundberg, Gerald D. Nordley*

Robotic Surgery Workshop

Saturday, 5:30-7pm

Ballroom C

What it IS, what it ISN'T, and how it may revolutionize surgery in the future. *Bruce Davis*

Scientific Barrier or Engineering Problem? Saturday, 8-9pm Ballroom B

Scientists who make negative pronouncements don't think like engineers, but sometimes they're right anyway. How do you tell an engineering problem from a scientific barrier? If you want to know what the future may bring, who do you ask? *Bennie Grezlik (moderator), Bruce Davis, Gerald D. Nordley*

My Time Machine is Better Than Yours Saturday, 10-11pm Ballroom C

DeLorian vs the Tardis – which is the better time machine? *Jeff Perryman (moderator), PJ Hultstrand, Vaughn Treude*

Are We Ready for Robots? Ask Siri

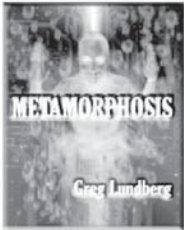
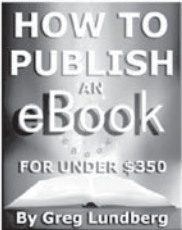
Sunday, 10-11am

Ballroom C

There ought to be robots, send in the robots, where are the robots? Maybe they're here. We're very close to a "tipping" point in civilization where robot slaves that respond to our orders are going to become commonplace. What will the economic and cultural implications be? Will there be efforts to outlaw them? What constitutes "a robot" anyway? *Ernest Hogan (moderator), Francis Hamit, Jack McDevitt, Greg Lundberg, Benny Grezlik*

Discovering New Worlds with David Lee Summers Sunday, 11:30a-12:30pm Canyon Room

A presentation on how planets are discovered around other stars and what's known about them. *David Lee Summers*

Author: Greg Lundberg		
		
Sci-Fi Thriller \$8.99	Non-Fiction \$14.99	
www.authorgreglundberg.com		

New Space Companies/Plans to Move Out into Space Sunday, 1-2pm Cabana
Donald Jacques (moderator), Gerald D. Nordley, Vaughn L. Treude, Hop David

How to Build a Magnetometer and Seismometer Sunday, 1-2pm Cabana
Presentation and demonstration on building a working model of a Magnetometer, and two-box detectors for earthquake detecting. *Bennie Grezlik*

SOCIAL

Unique Social Media Uses: Kickstarter, Facebook, Pinterest, Fiverr, and Others Friday, 5-6pm Ballroom A

How these social media websites help small businesses and individuals get the word out about their work(s) and how to capitalize on each site in a unique way. What are the pros and cons of using each of these sites and how you might be able to use them too. *Jack Mangan (moderator), Francis Hamit, Jessica C. Feinberg, T.M. Williams*

There Went the Apocalypse and We're Still Here Friday, 7-8pm, Ballroom C
End days theories and the people who keep predicting the Apocalypse. Why do we keep listening to such predictions and why do some feel the need to become "Doomsday Preppers"? *Randall Whitlock (moderator), Dain Q. Gore, Zachary Jernigan, Matthew Yenkala, Gary B. Phillips*

Sci-Fi's Influence on Child Development Saturday, 3-4pm Cabana
Jack Mangan (moderator), T.M. Williams, Hop David, Bennie Grezlik

Ancient Aliens and Conspiracy Theories Saturday, 4-5pm Cabana
Can we consider these stories science fact or science-fantasy? Why do we love our conspiracies? What are some of our favorites? What makes them part of our lives? From UFO's to the JFK shooting, why we seem to thrive on this kind on controversy? *Francis Hamit (moderator), Dain Q. Gore, Chet Shupe, T.M. Williams*

The Suburban Survivalist Saturday, 5:30-6:30pm Ballroom B
With solar cells, satellite comm, compost piles, high tech vegetable gardens, 3D printers, and so on, how long before an ordinary tract home can go "off grid" in ways that would make the 70's era survivalist recluse envious. How far will some people go to pull the plug? How many will do so? What can a 3D printer do? How will it lead the way for U.S. manufacturing to come back to America? Is this really the next big and best thing since sliced bread? What difference will it make to society? *Ernest Hogan (moderator), Emily Devenport, Michele Ellington, Zachary Jernigan*

How to Build Audience with Video & Audio Media Sunday, 11-12noon Cabana
Bob Nelson (moderator), Jenn Czep, Nathan Blackwell, David B. Riley, Zachary Jernigan

LepreCon Bylaws

Nov. 13, 2005

1. PRIMARY PURPOSE

Leprecon Inc. is organized primarily to operate an annual science fiction convention in the Phoenix metropolitan area. It may also hold other social functions during the year in connection with and in support of the primary purpose.

2. MEMBERSHIP

2.1. Active and Passive members

2.1.1. Becoming a member

Membership in the organization is conveyed to a person by petition at a quarterly meeting, by obtaining a convention membership or by Board of Directors decree. Membership is open to all persons with an interest in science fiction, fantasy, and/or related topics. The Corporation may refuse to accept memberships for cause.

2.1.2. Term of membership

Membership is considered active until at least one (1) quarterly meeting is not attended. Membership is considered passive until returning to active by attending a quarterly meeting before the next convention. Membership is considered either active or passive unless terminated as indicated below. Proxy letters may be substituted for attendance if necessary.

2.1.3. Termination of membership

Membership may be revoked for disorderly, anti-social, or illegal behavior or other specified cause during or in connection with a convention or other corporate sponsored event. Membership is terminated automatically if the member fails to obtain an attending membership in the annual convention. Membership is terminated involuntarily if a two-thirds (2/3) majority of all active members vote to terminate. Membership is terminated voluntarily if the member sends a signed resignation letter to the Secretary or other designated Board of Directors member. Membership is terminated automatically if the member enters the Art Show with art for sale or enters the Dealers Room with intent to sell merchandise.

2.1.4. Rights of membership

Membership entitles the holder to attend quarterly meetings and vote at such meetings, attend the convention for which a convention membership was obtained, or any other function sponsored by the organization.

2.1.5. Classes of membership

Current classes of membership include Active and Passive. The Corporation may declare other classes of membership as needed.

2.16. Petition for membership

A person may petition for membership at a quarterly meeting by circulating a petition asking to become a member. Active members may sign the petition to indicate that the petitioning person is acceptable as a member. If the petitioning person obtains signatures from at least two-thirds (2/3) of the active members present and submits the petition to the Secretary or designated board member, then the person becomes an active member seven (7) days after the end of that quarterly meeting.

2.17. Convention membership

A person may obtain an attending convention membership by purchasing one through the Treasurer or authorized agent, or by holding a convention position (past or present) that is authorized to receive a complimentary membership.

2.2. Member rights

2.2.1. Active members are eligible to vote for the Board of Directors, to hold positions on the board, to vote for changes in these Bylaws or for any other reason designated by the Board.

2.2.2. There must be at least fifteen (15) active members. Should the number fall below this, the Board of Directors shall appoint new active members as necessary.

2.2.3. Obligations of members

2.2.3.1. Active members must be legally competent in the State of Arizona.

2.2.3.2. Active and passive members must maintain their current mailing address, email address and telephone number with the Secretary.

2.2.3.3. Active members must respond to a ballot.

2.2.3.4. Active members must attend each of the regular quarterly meetings of the Board of Directors or send a written proxy letter.

2.2.3.5. Active and passive members must be an attending member of the annual convention.

3. DIRECTORS

3.1. Composition of the Board of Directors

3.1.1. There shall be five (5) voting Directors.

3.1.2. Three (3) Directors shall be selected by election for three (3) year terms, electing one Director after each Annual Meeting, and taking office at the end of that meeting.

3.1.3. Each person who completes a term as President shall become a Director for a two (2) year term commencing at the end of the Annual Meeting following the completion of the previous convention.

3.1.4. The President (current convention chair) shall be a non-voting member of the Board.

3.1.5. The Vice-President (next convention chair after current) shall be a non-voting member of the Board.

3.1.6. The Assistant Vice-President (following convention chair after next) shall be a non-voting member of the Board.

3.2. Election of Directors

3.2.1. Directors shall be elected by ballot of the active members. Such elections may take place at any scheduled quarterly meeting. Nominations for such elections may be called for at such scheduled meetings. Typically, elections occur at the Annual Meeting usually held in August.

3.2.2. In meetings where nominations and elections are to take place, all active members must be notified one (1) week in advance.

3.2.3. Active members not able to attend meetings where elections are held may vote by notifying the Secretary,

the President or the Chairman of the Board in writing of their vote.

3.2.4. If there is a vacancy on the Board, the Board of Directors may appoint a Director to fill the vacancy until a replacement can be elected for the remainder of the regular term of the Director being replaced. This election shall be within three (3) months of the vacancy.

3.3. Termination of Office

The Secretary shall conduct a recall election when requested by petition of the active members. This election shall be conducted by mail ballot and shall begin within one (1) month of the request. A vote of two-thirds (2/3) of the active members is required for removal. In the event that the recall election involves the Secretary position, then the Chairman of the Board shall assume the Secretary's duties for the recall election. Termination of office is not a termination of active membership. A separate vote would be required to terminate an active membership.

3.4. Rights of Directors

The Board of Directors manages the operation of the corporation by appointing and removing the Operating Officers and monitoring their performance in office. The Directors shall have exclusive control of any matter which might reasonably be expected to affect more than a single convention.

3.5. Obligations of the Board of Directors

The Directors shall exercise reasonable care in the management of the corporation and shall consider the opinions and concerns of the active and passive members in any decision. Each Director must be legally competent in the State of Arizona, must attend three (3) of the four (4) regular quarterly meetings of the Board of Directors and must meet any other requirements set by the Board for its own operations. Proxy letters may substitute for attendance if necessary.

3.6. Chairman and Vice-Chairman of the Board

The Board of Directors shall elect one of the Directors as a Chairman and one of the Directors as a Vice-Chairman. The Chairman runs the quarterly meetings. The Vice-Chairman runs the meetings in the absence of the Chairman.

4. MEETINGS OF THE BOARD OF DIRECTORS

4.1. Regular meetings of the Board

4.1.1. Quarterly meetings shall be held on the second Saturday of August, November, February and May, these being the second month of each quarter. Active and passive members and members of the Board are responsible for finding out the time and place of the meetings. No notifications are required. Quarterly meetings may be held within 10 days of the above dates if necessary to accommodate the attendance of a majority of the Directors.

4.1.2. Other scheduled meetings may be held at the discretion of the President or the Chairman of the Board as needed. For scheduled meetings other than regular quarterly meetings, all active members, all Directors, and all operating officers shall be provided with the time and place with a minimum of one (1) week notice. This notice shall be distributed as widely as practical before the meeting.

4.1.3. All regular Board meetings shall be open to all interested people.

4.1.4. A quorum is required to make a meeting official. This applies to quarterly, annual, unscheduled or special meetings. A quorum is defined as at least three (3) voting Directors in attendance or by written proxy.

4.2. Unscheduled Board meetings

Unscheduled Board of Directors meetings are those that do not meet the notification requirements for regular meetings. They may be called as desired by the Chairman, as long as a majority of the Directors are present. These meetings may be held informally over the telephone, online or in person so long as a majority of the Directors are contacted and a majority opinion is reached on the question(s) under consideration. Any action taken by an unscheduled meeting must be ratified at the next regular meeting to be valid.

4.3. Annual meeting

Leprecon Inc. shall hold an Annual Meeting each year shortly after the convention. This meeting shall serve as a general report to the convention members on the previous convention and act to set the direction for the next convention. The Annual Meeting shall be one of the regular quarterly meetings. The time and place of the Annual Meeting shall be published in the convention program book.

5. CORPORATE OPERATING OFFICERS

5.1. President

The President is the Chief Operating Officer (COO) of the current convention. S/he supervises the activities of his/her appointed staff. S/he is responsible for the smooth operation of the convention and shall perform whatever duties are necessary to ensure that occurs. The President shall function under the supervision and direction of the Board of Directors and shall make regular reports informally to the Directors and formally and in detail at each quarterly meeting, including the Annual Meeting. The President shall also perform any other duties assigned by state or federal law or by the Board of Directors. The President may not simultaneously hold any other Corporate office.

5.2. Treasurer

The Treasurer is the Chief Financial Officer (CFO) of the corporation. S/he maintains the financial records and accounts of the corporation. S/he is responsible for the proper handling of all corporation assets and shall perform whatever duties are necessary to ensure that occurs. The Treasurer shall function under the supervision and direction of the Board of Directors and shall make regular reports informally to the Directors and formally and in detail at each quarterly meeting, including the Annual Meeting. The Treasurer shall also perform any duties assigned by state or federal law or by the Board of Directors.

5.3. Secretary

The Secretary is responsible for keeping the non-financial records of the corporation. S/he is responsible for maintaining copies of all necessary corporate records and making copies available as necessary. S/he shall perform all duties necessary to ensure proper performance of this function. The Secretary shall function under the

supervision and direction of the Board of Directors and shall make regular reports informally to the Directors and formally and in detail at each quarterly meeting, including the Annual Meeting. The Secretary shall also perform any other duties assigned by state or federal law or by the Board of Directors.

5.4. Vice-President

The Vice-President is the COO of the convention following the current convention (next convention). Duties are the same as for President.

5.5. Assistant Vice-President

The Assistant Vice-President is the COO of the convention following the next convention (convention after next). Duties are the same as for President.

6. AMENDMENTS TO THE BYLAWS

6.1. Amendments may be proposed:

6.1.1. By petition;

6.1.2. By resolution of the Board of Directors.

6.2. Amendments may be enacted by:

6.2.1. A two-thirds (2/3) vote of the active members;

6.2.2. A two-thirds (2/3) vote of the Board of Directors.

6.3. Procedures

6.3.1. Amendments must be enacted at a regular meeting.

The meeting notice shall announce a vote on a pending bylaws change.

7. DISSOLVING THE CORPORATION

The Corporation shall be dissolved by vote of three-quarters (3/4) of the active members. This vote must be held by mail and must be conducted within one (1) month of a petition requesting it.

8. INTERPRETATION OF THE BYLAWS

The Board of Directors shall have the authority to make binding interpretations of these Bylaws in any case where the Bylaws are ambiguous.

9. PROCEDURES

9.1. Petition to the Board of Directors

9.1.1. The Secretary shall provide a list of the present active members to anyone requesting it. A processing fee may be charged.

9.1.2. Petitions must contain:

9.1.2.1. The request being made;

9.1.2.2. The dated signatures of the required number of active members. All signatures must be dated within one (1) month of the time the petition is submitted. Unless otherwise specified, signatures of a majority of the active members are required;

9.1.2.3. Petitions are submitted to the Secretary who shall promptly take action as required.

9.2. Mail Ballot

9.2.1. The Secretary shall prepare the ballot specifying the issue to be voted on and instructions for voting.

9.2.2. Anyone interested may include a one-page statement to be mailed with the ballot. Sufficient copies must be provided to the Secretary.

9.2.3. The ballot shall be mailed to all active members.

9.2.4. The Secretary shall allow three (3) weeks for responses to be received. The Secretary shall then tabulate the votes and announce the results.

9.2.5. Any active member who does not respond within the required period shall become a passive member.

CHARITY AUCTION

LepreCon 39 is proud to be working with and supporting two non-profit organizations this year, SEEDs for Autism (<http://seedsforautism.org/>) and AZ Assist (<http://azassist.com/>). Both organizations will benefit from our silent charity auction being conducted throughout the convention. Seeds for Autism will also be present through some of their students' works of art being displayed for sale to the public during the course of the LepreCon 39 weekend.

We will be conducting this charity event differently than in past years of the convention, where we had an auction for all items on Saturday

afternoon.

This year the items will be displayed in the Art Show room, but each item will have a bid form where anyone with a badge, which includes a badge number on it, may bid for an item. On Sunday, we will be pulling up all tickets and the highest bidders may claim and pay for their items. Please claim your winning items on Sunday morning at 10-11am in Room 103.

We would like thank everyone who bids on these items, for their help in assisting us support these worthy causes.

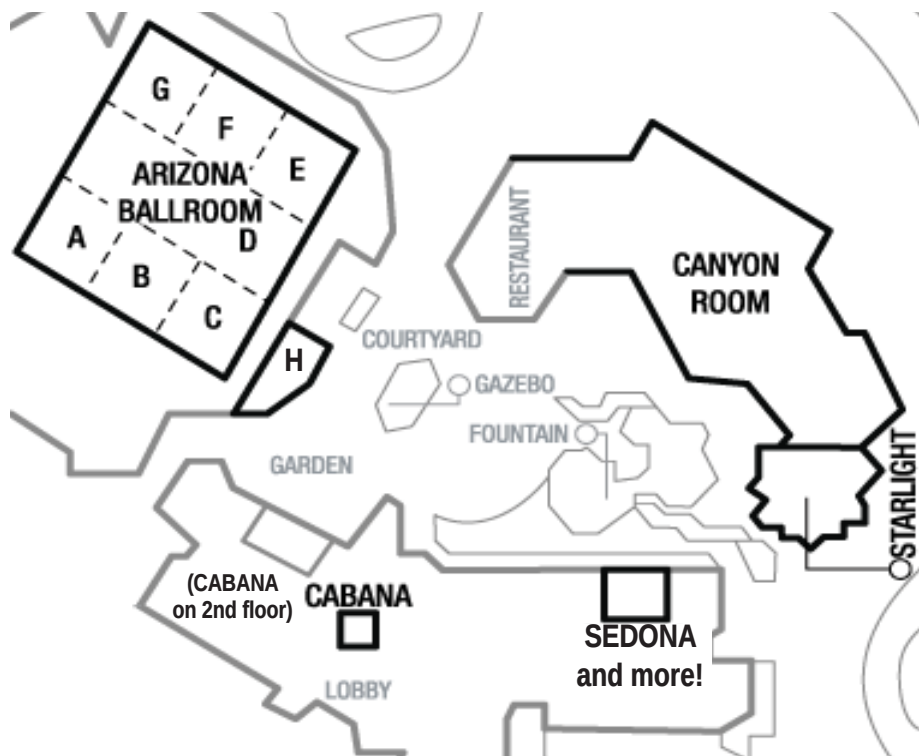


LEPRECON 39 COMMITTEE

Co-Chairs	Patti Hultstrand & Donald Jacques
Treasurer	Mike Willmoth
Artist Showcase Coordinator	Penny Padegimas
Art Show	David Gish
Charity Auction	Shelbie Cline
ConSuite.	Sue Uttke
Dealers' Room	Fo' Paws
Electronic Gaming	James Brines
Filk	Gary Swaty
Film Festival	Bob Nelson/Hal C.F. Astell
Freebie Liaison.	Len Berger
Gaming.	Tony Padegimas
Geek-Off Competition Liaisons.	Brian & Jenny Duncan
Guest Liaison	Jean Goddin
Historian.	Steven Goldstein
Hotel Liaison	Mike Willmoth
Logistics.	Bob Beckwith
Mystery Theatre	Donald Jacques
Operations & Security	Mark Boniece
Programming	Patti Hultstrand
Program Ops	Penny Padegimas
Publications	Margaret Grady
Publicity	Patti Hultstrand
Registration	Glenna Lawrimore
Staff Lounge.	Sharan Hoyle
Tech Director	Bob Nelson
Website.	Don Jacques

As an attendee of this convention, you are now a member of Leprecon, Inc. and as such, welcome to attend Leprecon Inc's Annual Meeting, which is tentatively scheduled for August 11, at 3pm, at Mimi's Cafe on Ray Rd & I-10. Please check www.leprecon.org and/or our Facebook page for any last minute scheduling changes.

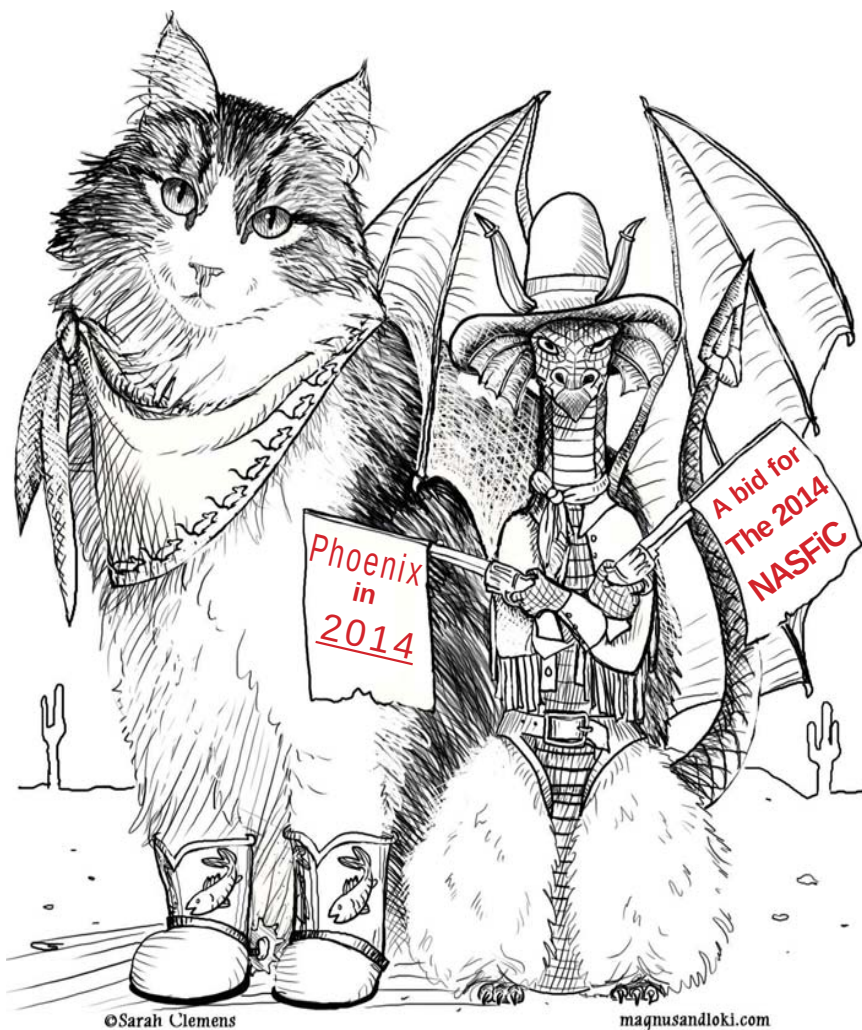
HOTEL MAP



Arizona Ballroom:

A/B/C	Programming
D.....	Dealers' Room
E/F/G	Art Show, Charity Auction pieces
H.....	Electronic Gaming
Canyon Room	Programming & Special Events
Starlight Room.....	Gaming
Cabana Room.....	Programming by day, Filk by night
Rm 103.....	Program Ops
Rm 105.....	Con Ops & Security
Rm 114.....	Programming
Sedona Room.....	ConSuite

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Steve Leialoha, Trina Robbins,
Liz Safian-Berube, Jennifer Roberson



LepreCon 40

40 Years of Science-fiction/Fantasy Art

Author Guest of Honor:
Gail Carriger

May 8-11th, 2014

Mesa Marriott Hotel
Mesa, Arizona



www.leprecon.org/lep40